

# READER SERVICE

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# FOR OUR DISK SUBSCRIBERS

The following programs from this issue are on disk:

THE A.N.A.L.O.G. # 60 DISKETTE CONTAINS 32 MAGAZINE FILES. THEY ARE LISTED BELOW.

## SIDE 1:

<u>FILENAME</u>	<u>.EXT</u>	<u>LANG.</u>	<u>LOAD</u>	<u>COMMENTS</u>
QSMENU	.PGE			QUICK SCREEN DATA FILE
QUICKSCR	.BAS	BASIC	LOAD	QUICK SCREEN
MONEYPCH	.BAS	BASIC	LOAD	MONEY POUCH
DOSCD1	.BAS	BASIC	LOAD	DOS CD, LISTING 1
DOSCD2	.BAS	BASIC	LOAD	DOS CD, LISTING 2
DOSCD3	.BAS	BASIC	LOAD	DOS CD, LISTING 3
DOSCD4	.BAS	BASIC	LOAD	DOS CD, LISTING 4
DETOKEN	.BAS	BASIC	LOAD	MAC/65 DE-TOKENIZER
BUSYBUDX	.OBJ	ML	(# 3)	BUSY BUDDY EXPRESS
BINLOAD	.BAS	BASIC	LOAD	BINARY LOAD PICTURES
DEALIN	.BAS	BASIC	LOAD	DEALIN' DEMO
APACDEM1	.BAS	BASIC	LOAD	APAC, LISTING 1
APACDEM2	.BAS	BASIC	LOAD	APAC, LISTING 2
APACKAL2	.OBJ	ML	(# 3)	APAC KALEIDOSCOPE
APACSYS	.OBJ	ML	(# 3)	THE APAC SYSTEM
CLOUDHOP	.OBJ	ML	(# 3)	CLOUDHOPPER

## SIDE 2:

<u>FILENAME</u>	<u>.EXT</u>	<u>LANG.</u>	<u>LOAD</u>	<u>COMMENTS</u>
DOSCD5	.M65	MAC/65	LOAD	DOS CD, LISTING 5
DOSCD6	.M65	MAC/65	LOAD	DOS CD, LISTING 6
DOSCD7	.M65	MAC/65	LOAD	DOS CD, LISTING 7
DOSCD8	.M65	MAC/65	LOAD	DOS CD, LISTING 8
BUSYBUDX	.M65	MAC/65	LOAD	BUSY BUDDY SOURCE
BINLOAD	.M65	MAC/65	LOAD	BINARY PICS SOURCE
DEALIN	.M65	MAC/65	LOAD	DEALIN' DEMO SOURCE
APACSYS	.M65	MAC/65	LOAD	APAC SOURCE
APACKAL2	.M65	MAC/65	LOAD	APAC KALEIDOSCOPE SRC
CLOUDHOP	.ACT	ACTION!	(# 1)	CLOUDHOPPER SOURCE
BOOTCMP1	.M65	MAC/65	LOAD	BOOT CAMP, LISTING 1
BOOTCMP2	.M65	MAC/65	LOAD	BOOT CAMP, LISTING 2
DOILY	.STB	STBASIC	(# 5)	NEEDLEWORK DESIGN
NEEDLE	.STB	STBASIC	(# 5)	NEEDLEWORK DESIGN
QUILT	.STB	STBASIC	(# 5)	NEEDLEWORK DESIGN
XSTITCH	.STB	STBASIC	(# 5)	NEEDLEWORK DESIGN

## TO LOAD YOUR A.N.A.L.O.G. DISK

- 1) INSERT BASIC CARTRIDGE (NOT REQUIRED FOR XL OR XE COMPUTERS)
- 2) TURN ON DISK DRIVE AND MONITOR
- 3) INSERT DISK IN DRIVE
- 4) TURN ON COMPUTER (XL AND XE OWNERS DO NOT HOLD DOWN OPTION KEY!)

WARNING: BEFORE YOU RUN A PROGRAM, READ THE APPROPRIATE ARTICLE IN THE MAGAZINE.

NOTE: ONLY PROGRAMS WITH THE ".BAS" OR ".OBJ" EXTENSION MAY BE RUN FROM THE MENU. OTHER PROGRAMS SHOULD BE LOADED AS INSTRUCTED IN THE LOADING NOTES, AND MAY REQUIRE ADDITIONAL SOFTWARE AS LISTED BELOW.

SOME OF THE PROGRAM FILES MAY BE FOR THE ST MODEL COMPUTERS. THOSE FILES MUST BE PORTED TO A 3 1/2 INCH DISK TO BE COMPATIBLE WITH THOSE MACHINES.

<u>EXT</u>	<u>DESCRIPTION</u>
.M65	REQUIRES THE OSS MAC/65 ASSEMBLER
.AMA	REQUIRES THE ATARI MACRO ASSEMBLER
.ASM	REQUIRES THE ATARI ASSEMBLER/EDITOR
.ACT	REQUIRES THE OSS ACTION! CARTRIDGE
.LGO	REQUIRES THE ATARI LOGO CARTRIDGE
.SYN	REQUIRES THE SYNAPSE SYN ASSEMBLER
.STB	REQUIRES ST BASIC

## LOADING NOTES

LOAD BASIC PROGRAM:	LOAD "D:FILENAME.EXT"
ENTER BASIC PROGRAM:	ENTER "D: FILENAME.EXT"
LOAD MAC/65 PROGRAM:	LOAD "D:FILENAME.EXT"
ENTER ASM/ED PROGRAM:	ENTER "D: FILENAME.EXT"
LOAD LOGO PROGRAM:	LOAD "D.FILENAME.EXT"
LOAD SYN/AS PROGRAM:	LOAD "D.FILENAME.EXT"

- #1: SEE ACTION! MANUAL.
- #2: SEE ATARI MACRO ASSEMBLER MANUAL.
- #3: MAY ALSO BE LOADED FROM DOS USING THE "L" OPTION OF THE DOS MENU.
- #4: THIS FILE SHOULD BE TRANSFERRED TO ANOTHER DISK AND RENAMED "AUTORUN.SYS".
- #5: SEE ST BASIC MANUAL.

# ANALOG

## COMPUTING

Please circle an entry for each category.

- This copy of ANALOG Computing came to me through:
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  - Subscription
  - Computer
  - Borrowed
  - Store
  - Book Store
  - News Stand
  - School
- I personally use:
  - 400/800
  - 800XL
  - 130XE
  - 520ST
  - 800XL
  - 1040ST
- I intend to purchase a new Atari computer in the near future:
  - Yes
  - No
 If yes, model I intend to purchase:
  - Atari XE
  - Atari 1040
  - Atari 520
- Which section do you use most:
  - 8-bit
  - 16-bit
  - Both
- How many people will read this copy of ANALOG Computing?
- I'd like to see ANALOG Computing cover more extensively:
  - Games
  - Graphics
  - Education
  - Utilities/Tutorials
  - Other
- I spent on software in the past 12 months:
  - less than \$100
  - \$600-\$1000
  - \$100-\$300
  - More than \$1000
  - \$300-\$600
- I use the machine language listings in ANALOG Computing:
  - Not at all
  - Study them
  - Glance at thoroughly
  - Type them in
- How many programs have you (will you) type in from this issue?
- My favorite article in this issue is:

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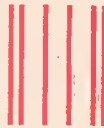
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